

Mid America West Sports Complex

2017 FALL YOUTH FASTPITCH

LEAGUE



REGISTRATION OUTLINE

- Registration Dates
 - Registration opens **June 19, 2016**
 - Early Bird Deadline – **July 14 (\$50 Discount!)**
 - Final Deadline – **July 21**
- Items to be Turned in by the Registration Deadline:
 - For Team League Registration**
 - Team Registration Form: mail, phone, fax, walk in
 - 100% of league fee
 - Optional Forms**
 - Conflict Form & Conflict Resolution Form

Submit all paperwork to:

Okun Fieldhouse
20200 Johnson Drive
Shawnee, KS 66218
Phone: 913-826-2900
Fax: 913-826-2911

If faxing or mailing a team registration, the manager will receive a confirmation email. If no email is received, we did not receive your registration.
Please do not fax after 5:00pm or on Saturday/Sunday.

- Items to bring to first game
 - Roster – Official JCPRD rosters must be used. Players must be listed with **names, dates of birth, grades, and parent signatures.**
 - Rosters must be turned in before you play your 1st game to avoid forfeit. **Any player without complete information and parent signature on the roster will not be allowed to play.**
 - Coaches Code of Conduct – A signed Code of Conduct must be turned in before you play your 1st game to avoid forfeit. Each participating coach must sign each season; a coach may only be in the dugout or on the field if he/she has signed the Code of Conduct.

GENERAL INFORMATION

*Additional Form Required.

Registration Ability Levels: Divisions split by age/grade or ability are not guaranteed. Teams are able to report their perceived ability level as “Beginner”, “Intermediate”, or “Advanced” on the registration form. We provide this section on the registration form so that teams can mark their perceived ability level in the case the league coordinator is able to take this into consideration when creating divisions or matchups. The league coordinator reserves the right to combine or split grades/ages as needed to maximize league participation. The following may assist with determining your team’s ability level:

- Beginner – A team made up of players ranging from new to those with minimal experience. Beginner teams may also be made up of players who have played together before however the team is noticeably lower in ability than teams of peers who have played before.
- Intermediate – A team made up of players who have played before. The team may have also played a few seasons together. Players may be average to advanced while the team as a whole typically produces a record of relatively even wins to losses.

- **Advanced** – A team made up of players who have played before. The team may also have played numerous seasons together. Players may be average to advanced while the team as a whole typically produces a strong winning record each season of play.

***Rosters:** A team roster is required before play. No player may play without a parent signature on the roster. You must have a minimum of 7 players to begin a game. We suggest a roster of 10-14 players for the season. There is no set maximum. Players, other than pitcher, may be added up until your last game day. All coaches are required to check in at the League Office between fields 21 and 28 to drop off their Roster on their first game day.

Adding Players / Substitute Players: Players, other than Pitcher, may be added to rosters at any time during the season with the exception of the last game day. A player may be added for the duration of the season or as a substitute for just one game. The purpose of allowing additional players is to encourage participation of children late to the sport and to assist in avoiding forfeits. Any new/additional/substitute player must be added to the team roster with complete information and parent signature before play. Teams and rosters may only include players that fit the age requirements for the registered division. Players will be considered in the age/ability listed on the roster of their primary team.

- **Legal Example** – If a 9U player is listed on both a 9U roster and a 10U roster, that player will be considered 9U and legally playing up to 10U.
- **Violation Example** – If a 9U player is listed on a 10U roster and/or appears on 10U scoresheets prior to the addition of that 9U player to a 9U roster, that player will be considered a 10U player playing down and in violation of JCPRD roster regulations.
- **Legal Example** – If a player is added for play in games 5 and 7 of an 8 game season, that team has legally added a player.
- **Violation Example** – If a player is added to the roster for play on only the last game day of a team's season (game 8 of an 8 game season), that team is in violation of JCPRD roster regulations.

Contesting a Roster: If you would like to contest the roster of an opposing team, please contact the Youth Sports Coordinator BEFORE the next game day. If a team is found in violation, that team will be subject to disciplinary action deemed necessary by the JCPRD Code of Conduct.

Roster Check: The Facility Supervisor may approach coaches for a roster check at any time. If any player present is not listed on the roster with complete information and parent signature, that player will be benched for the remainder of that game day and all previous games on that game day will be forfeit.

Registration Errors: Teams that register for the wrong division may or may not be moved into the correct division and standings may or may not be counted. Registering for the wrong division may result in playing as scheduled for the duration of the season. If playing down, standings will not be kept for the incorrectly registered team.

League Team Fee: The team fee is based on the league selected. Please refer to the League Registration Form for exact fees. Teams submitting paperwork and payment by the early bird deadline will receive a \$50 discount. This fee ensures the league will be scheduled, fields maintained and prepped, games officiated, teams sanctioned, schedules and standings maintained online, and awards (please see "League Awards" for information). Late or incorrect registrations are not guaranteed accommodation and a \$100 late fee will be charged if accommodation is possible.

Gate Fee: FREE ENTRY for all league games!

Length of Season: **The season will begin August 6 and conclude no later than September 24.** The season will last 5-8 weeks depending on reported conflicts and weather. Games will not be played on Labor Day weekend. The only other date guaranteed to be excluded from your schedule is the date you provide on the Conflict Form at the time of registration. The Conflict Form is due by the registration deadline and must be accompanied by your Conflict Resolution Form. All regular season dates and rainout dates may be used by the Youth Sports Office at any time to reschedule as necessary. Youth Sports Office initiated reschedules may be made for any reason, such as rain, heat, power outage...etc. Administrative reschedules will be placed on regular season dates or rainout reschedule dates.

Time of Games: Game times will range from 12:00pm – 9:00 pm. Game times may rotate from week to week depending on the number of teams and the availability of fields.

Game Location: All league games will be played at the Mid America West Sports Complex – 20200 Johnson Drive Shawnee, KS 66218. Fields numbered 21 through 32.

Game Location: All league games will be played at the Mid America West Sports Complex – 20200 Johnson Drive Shawnee, KS 66218. Fields numbered 21 through 32.

Inclement Weather Line: 913-686-6030. Our inclement weather line offers you a FREE iPhone and android app to quickly check the status information. To download the app, go to the market on your phone and search “Rainout line”. Download the Rainoutline.com app and search for “JCPRD”. When it appears, click the star on the right side of the page and you are all set. To receive updates, go to the app and refresh. At www.rainoutline.com, you may create an account to receive email and text alerts. [Instructions](#) for setting up a rainoutline.com account are available at www.kcussasports.com. We encourage you to relay this information to your team parents.

Game Schedules: The full schedule will be posted online at www.kcussasports.com no less than 3 days prior to the first game. The moment schedules are posted, the Coach/Manager of each team will receive an email update. **Coaches are expected to pass this information to players and parents as well as direct players and parents to the website.** Scheduling requests must be submitted in writing no later than the registration final deadline. The schedule will not be altered to accommodate opponent requests, time requests, or date requests after it is released. Please see “In-Season Conflict Reporting Policy and Procedures” and the Conflict Resolution Policy for rescheduling procedures.

***Conflict Form:** Due by the registration deadline. Each team may submit a conflict form (If submitting a conflict form it must be accompanied by the conflict resolution form). The Conflict Form gives your team an opportunity **BEFORE SCHEDULING** to make the League Coordinator aware of dates over the course of the season when you know you will not be able to field the legal number of players (7), and these dates will be excluded from your schedule. **Please communicate with your players and parents before submitting this form. Any conflicts reported after the registration deadline will not be accommodated.** Conflicts that arise during the course of the season may result in a forfeit. Forfeits count toward the game total. This form is intended to prevent forfeits due to a conflict. If your team does have a conflict, it may be necessary to have your team play on overflow nights or play double headers in order to get your league games played in the weeks allotted. If your team has no conflicts, please mark this on the form.

***Conflict Resolution Policy Form:** This form provides JCPRD with your permission to release email addresses to opponents. This form **MUST** be submitted in conjunction with the Conflict Form to allow JCPRD to accommodate conflicts.

In-Season Conflict Reporting Policy and Procedures: Please utilize the Conflict Form to submit written requests by the registration final deadline. Once the schedule is released, we do not attempt a reschedule unless it is to avoid a forfeit. Based on the flexibility of the schedule, a reschedule may be possible. Please see below for instructions.

If your team becomes aware of a conflict after the schedules have been released, email stephanie.chase@jocogov.org with the following:

1. Sport
2. Team Gender AND Age AND Division
3. Team Name
4. Conflict Date and Time

If a forfeit is reported by noon the prior day, the original game will be removed from the schedule, and if requested, a reschedule will be attempted. If a forfeit is reported after the deadline, the game will be forfeit as a reschedule will not be possible.

Friday/Saturday/Sunday/Monday game reschedule requests must be reported by 12:00pm Thursday.

Once your game is removed from the schedule it will be up to your opponents whether to take a win via forfeit or work with you on a reschedule. Please refer to the Conflict Resolution Policy for detailed information.

Rainout Dates:

Rainout Games will be made up Fridays, September 1, 8, 15, and 22. All listed Rainout Dates may be utilized for any reschedule deemed necessary by the League Coordinator. Conflict reschedules are not permitted to utilize these dates. Please mark your calendar now for all rainout dates, your team will likely be scheduled to play on some and possibly all listed dates. Youth Sports Office initiated reschedules may be made for any reason, such as rain, heat, power outage...etc. Administrative reschedules will be placed on regular season dates or rainout reschedule dates.

If more rainouts occur than rainout dates, schedules will be revised to accommodate the needed space for games. Teams are expected to be prepared to play as needed. If a team is unable to supply the minimum 7 players for a rescheduled game, the team must follow the Conflict Resolution Policy to attempt a reschedule.

Game Standings: Standings of the leagues will be posted at www.kcusssasports.com during the second week of league play. These standings will then be updated weekly. **If the standings are incorrect, please email the League Coordinator with sport, age, division, date, time, field number, matchup, and score for the games in question.**

Tie Breaker For Standings: End of season standings ties will be broken as follows: 1)Head to Head win/loss record. 2)Head to Head point differential. 3)Head to Head win/loss record vs. next place opponent. 4)Head to Head point differential vs. next place opponent. 5)Tie.

Score Cards: The umpire will have the score card for each game. Score cards are used to input standings. Score Cards are the only record of game scores. The Standings are a direct reflection of what is submitted on score cards. If you are keeping score and have a discrepancy at the end of the game, please bring this to the attention of your umpire and/or the League Office at the fields so that information may be relayed to the League Coordinator.

League Awards: Individual awards will be given to teams finishing 1st or 2nd place in their division. **Forfeiture of the last game of the season will result in immediate loss of place standing/team awards for forfeiting team.** Awards will be given the exact number of players listed, with complete information and guardian signature, on your roster. Players missing information or signatures will not receive an award.

***Uniforms:** Teams must provide shirts/uniforms. Batting and catching equipment must be furnished by teams and in compliance with the 2018 USSSA rulebook. Online handbooks can be found at www.ussa.com.

Individuals Seeking Teams/Extra Players: To be placed on a list accessible to coaches, please visit www.kcusssasports.com and complete the individual recruit form. If you are a coach in need of players to fill your roster, please contact the League Coordinator at 913-826-2900 to gain access to our free agent listing.

Equipment:

Helmets/Facemasks - Each team must wear a NOCSAE approved batting helmets with facemasks per USSSA rules.

Gloves/Bats - Each team must furnish their own gloves and bats per the USSSA rulebook.

Softballs/Gear Specifications -

T-Ball/6U/7U/8U

- 11" softi (provided by JCPRD)
- Catchers must wear catcher's helmet w/ faceguard, OR batting helmet w/ faceguard.
- Batters must wear helmet w/ faceguard.
- Not metal cleats.

9U and 10U Kid/Coach AND 10U

- 11" optic yellow softball supplied by team - **MUST be purchased at JCPRD concessions, \$6/ea or \$60/dz.**
- Catchers must wear catcher's helmet w/ mask, chest protector, and shin guards.
- Batters must wear helmet w/ faceguard.
- No metal cleats.

11U - 18U

- 12" optic yellow regulation softball supplied by team - **MUST be purchased at JCPRD concessions, \$6/ea or \$60/dz.**
- Catchers must wear catcher's helmet w/ mask, chest protector, and shin guards.
- Batters must wear helmet w/ faceguard. Metal cleats are allowed beginning at 14U high school double headers.
- Players playing in the 14U single game division beginning in April, may not wear metal cleats. 14U through 18U summer high school league players may wear metal cleats.

Practice Facilities: Practice fields may be reserved at the Mid America West Sports Complex and Shawnee Mission Park. Please contact Cathy Seals at 913-826-2900 for information. Rates vary based on season and whether your team will be requesting lights.

***Code of Conduct - Team/Fan Conduct:** The manager of each team must submit a Code of Conduct listing all team coaches with signatures. **The Head Coach must be at least 18 years old.** All coaches are required to check in at the League Office at the fields to drop off their Code of Conduct (along with the roster) on their first game day. The Head Coach is responsible for keeping their coaches, players, and fans in good conduct. JCPRD does not tolerate taunting, cursing or any other unsportsmanlike conduct. Any type of inappropriate behavior by a coach, parent, or player could result in disciplinary action as deemed necessary by JCPRD. Officials reserve the right to warn, penalize, and/or eject players, coaches, and/or spectators who are in violation of the JCPRD Code of Conduct. **Please remember that this is a youth sports league, we are all here to present a positive example of sportsmanship and leadership to impressionable youth.**

Interaction with Opponents: Coaches are required to command the following: The Code of Conduct must be upheld by all members (coaches, players, parents, fans...etc.) of all teams, at all times. Teams are expected to interact positively before, during, and after all games. Sportsmanship must be demonstrated during the captain's meetings, during game play, and at the conclusion of the game when teams line up to meet to show respect for each other and the game. The facility and the parking lot are monitored and if at any time JCPRD staff feel that the JCPRD Code of Conduct has been violated, our staff members reserve the right to contact program administrators and/or police to assist with handling any situation.

Officiating: The JCPRD Supervisor of Officials, Tom Prendergast, hires, trains, evaluates, and schedules all officials. For information regarding JCPRD Officiating or to provide feedback, please contact Tom at tom.prendergast@jocogov.org.

Grade Cards: Grade cards may be requested to rate the performance of Officials. Please complete the grade card and return it to the Facility Supervisor.

Official Complaint: If you have a complaint or concern, regarding a team, coach, fan, or umpire, that you would like to communicate, please see the Facility Supervisor at the League Office to pick up an Official Complaint Form. Only the team manager/coach whose name is listed on the registration form will be able to file an Official Complaint. Once the form is complete, you may leave it with the Facility Supervisor or OIC to deliver to the Youth Sports Coordinator or Supervisor of Officials. You may also submit it directly to the Youth Sports Coordinator or Supervisor of Officials via email or fax.

